

# Community Modeling Tools for High Brightness Beam Physics

Chad Mitchell, Lawrence Berkeley National Laboratory  
(on behalf of the BLAST team & collaborators)



Workshop on High-Intensity and High-Brightness Hadron Beams  
CERN, October 9-13, 2023

# Acknowledgments

Thanks to the workshop organizers.

\*Special thanks to Axel Huebl, Jean-Luc Vay, Ji Qiang for many slides re-used here.

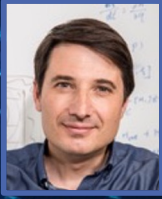
Funding acknowledgments:

This work was supported by the Director, Office of Science of the U.S. Department of Energy under Contracts No. DE-AC02-05CH11231 AND DE-AC02-07CH11359. This material is based upon work supported by the CAMPA Collaboration, a project of the U.S. Department of Energy, Office of Science, Office of Advanced Scientific Computing Research and Office of High Energy Physics, Scientific Discovery Through Advanced Computing (SciDAC) Program. This research used resources of the National Energy Research Scientific Computing Center, a DOE Office of Science user facility supported by the Office of Science of the U.S. Department of Energy under Contract. No. DE-AC02-05CH11231 using NERSC awards HEP-ERCAP002379 and HEP-ERCAP0014350.

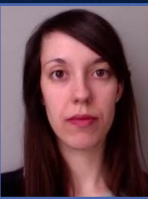
# Multidisciplinary, Multi-Institutional Contributor Team



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(ECP PI)



Arianna Formenti



Marco Garten



Axel Huebl  
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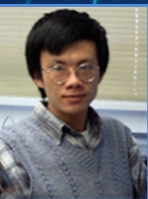
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Chad Mitchell



Ji Qiang



Ryan Sandberg



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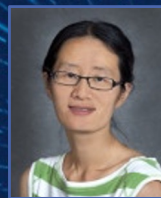
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Revathi Jambunathan



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(NESAP)

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Severin Diederichs



Alexander Sinn

Alexander Sinn



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Cho Ng



(France)

Lorenzo Giacomel



(Germany)



(Switzerland)

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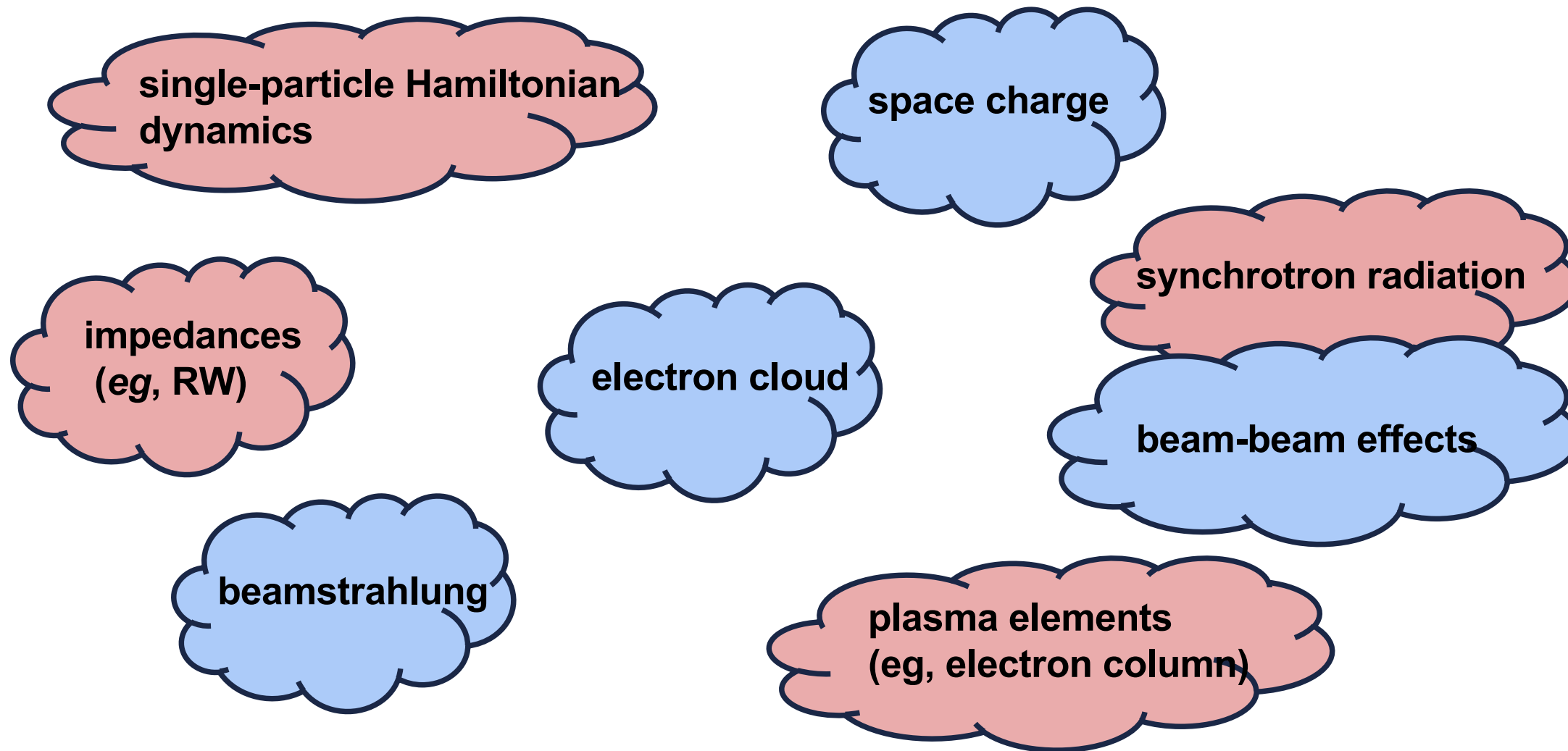


# Overview

- Modeling challenges for high-intensity, high-brightness beams
- BLAST toolkit and ImpactX development
- Toward an open community ecosystem
- Benchmarking and validation

- Modeling challenges for high-intensity, high-brightness beams

# Broad range of physics effects at interplay



See, eg. E. Metral, IEEE Trans. on Nucl. Sci. **63**, p. 1001 (2016) and G. Iadarola *et al*, <https://arxiv.org/abs/2310.00317>

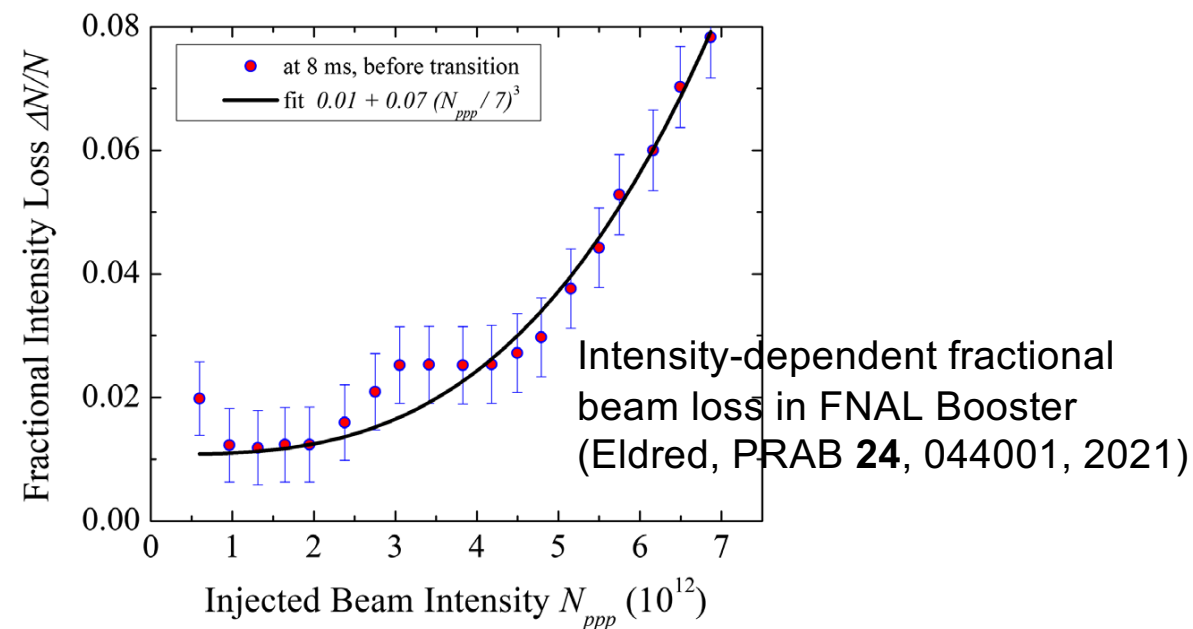
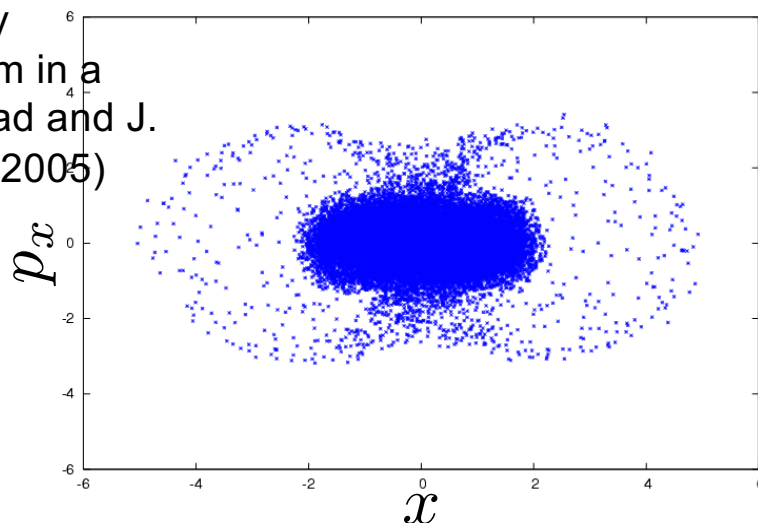
# Space charge modeling at high fidelity and resolution

PIC modeling with high spatial resolution and good particle statistics is needed to:

- predict low-density beam halo formation
- understand intensity-dependent beam loss
- understand space charge induced emittance growth
- model and mitigate certain collective instabilities

Beam halo generated by mismatched proton beam in a linear channel (K. Sonnad and J. Cary, PRAB **8**, 064202, 2005)

Dynamic range can be  $\gg 10^6$

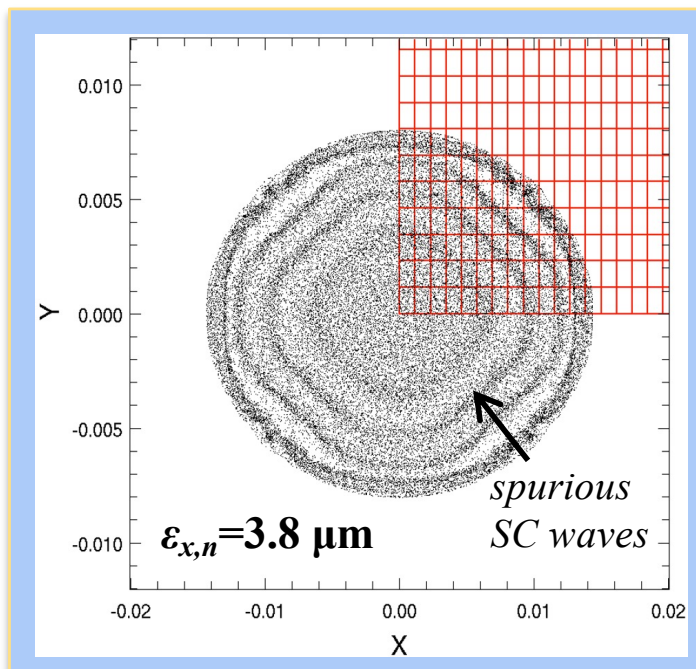


*For large turn numbers in rings, PIC is subject to numerical artifacts (noise) and long computing times.*

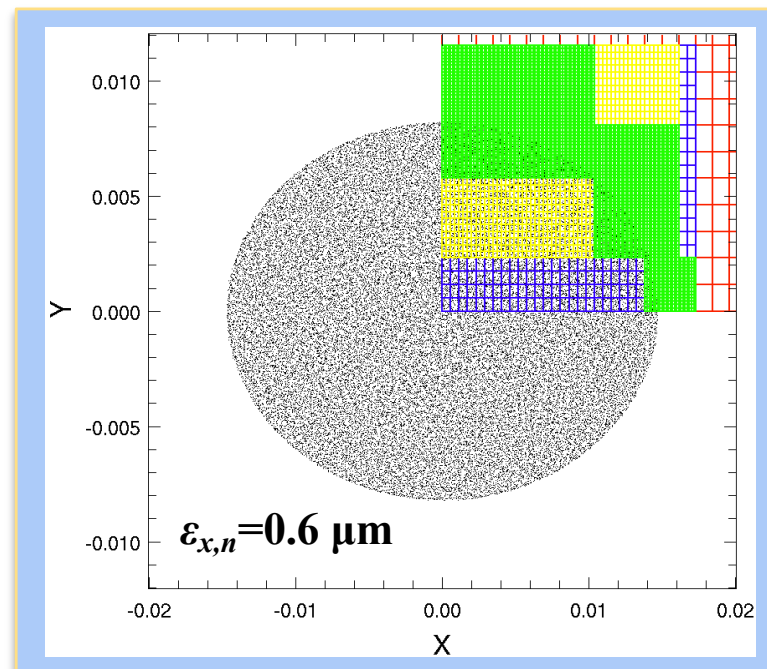
# Toward efficient space charge modeling on long time scales

- Reduced-fidelity models for speed and noise suppression (frozen SC, AI/ML models)
- Novel PIC algorithms preserving the geometric structure of the Vlasov-Poisson system
- Fast *in-situ* numerical phase space diagnostics and scalable parallel I/O
- Higher-order interpolation schemes for charge deposition to aid in noise suppression
- Adaptive Mesh Refinement (AMR) for resolving density gradients, beam edge and halo

*No AMR*



*With AMR*



Example: initially KV beam  
( $\epsilon_{x,n} = 0.5 \mu\text{m}$ )  
in a FODO lattice<sup>1</sup>

Simulation time:

**low resolution with AMR: 10.5 s**  
**high resolution with no AMR: 30 s**

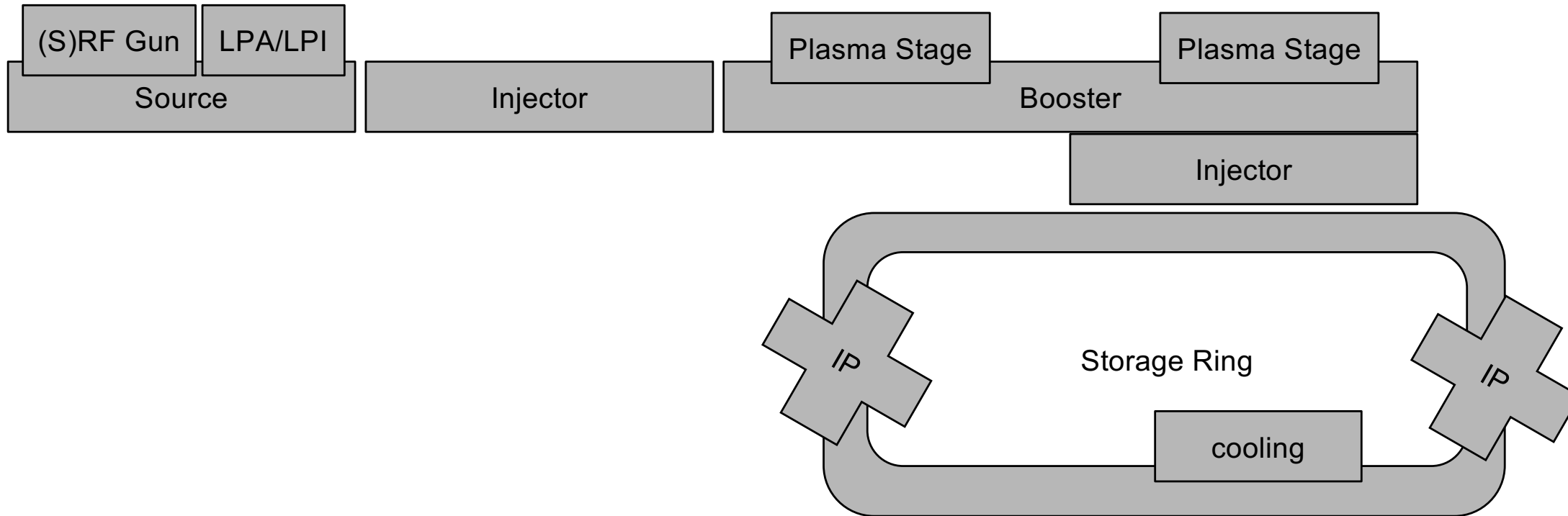
<sup>1</sup>J.-L. Vay, in WARP



- Beam Plasma & Accelerator Modeling Toolkit (BLAST)

# BLAST: integrated beam physics across accelerator subsystems

Imagine a future, **hybrid particle accelerator**, e.g., with conventional and plasma elements.



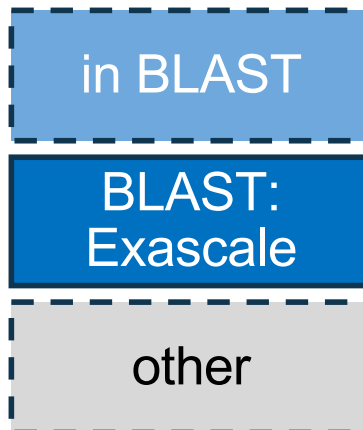
or injection into an FEL linac



## Goal:

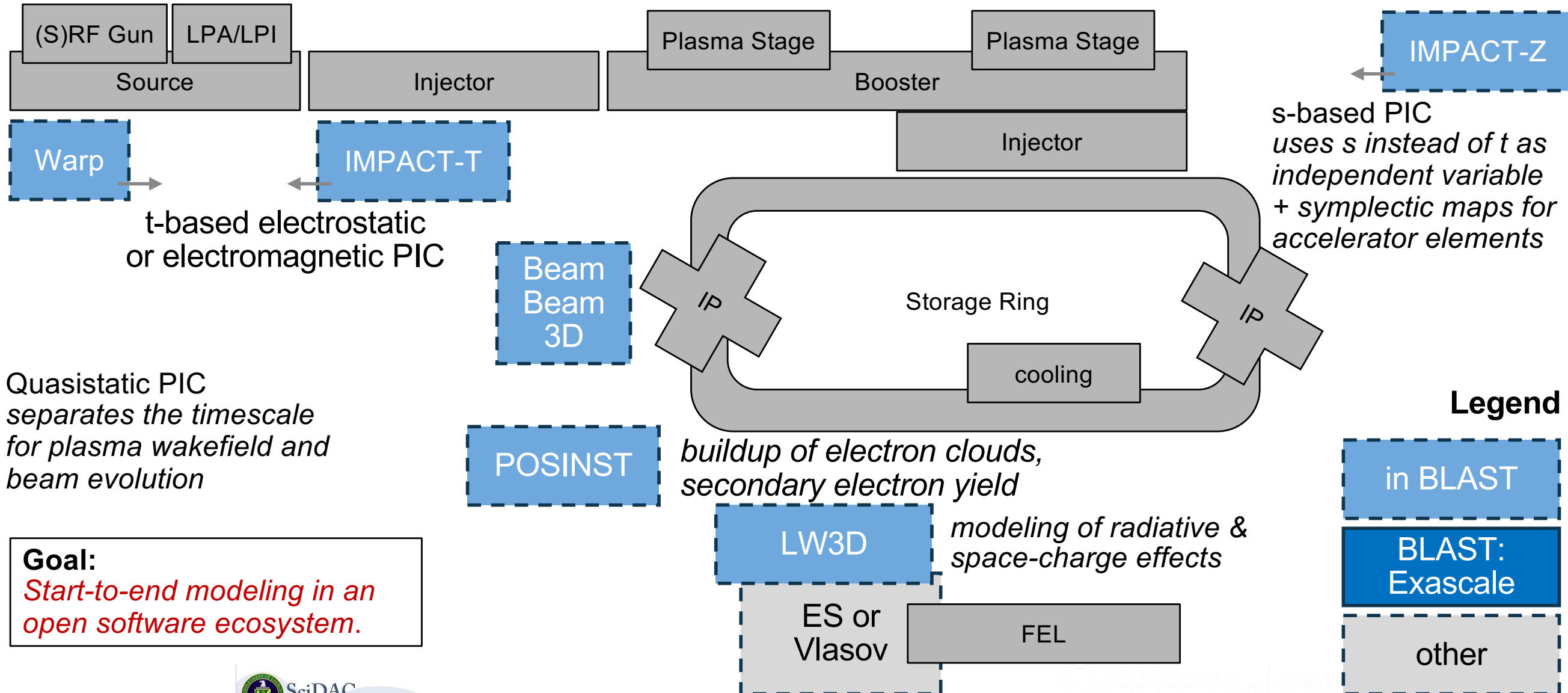
*Start-to-end modeling in an open software ecosystem.*

## Legend



# BLAST: integrated beam physics across accelerator subsystems

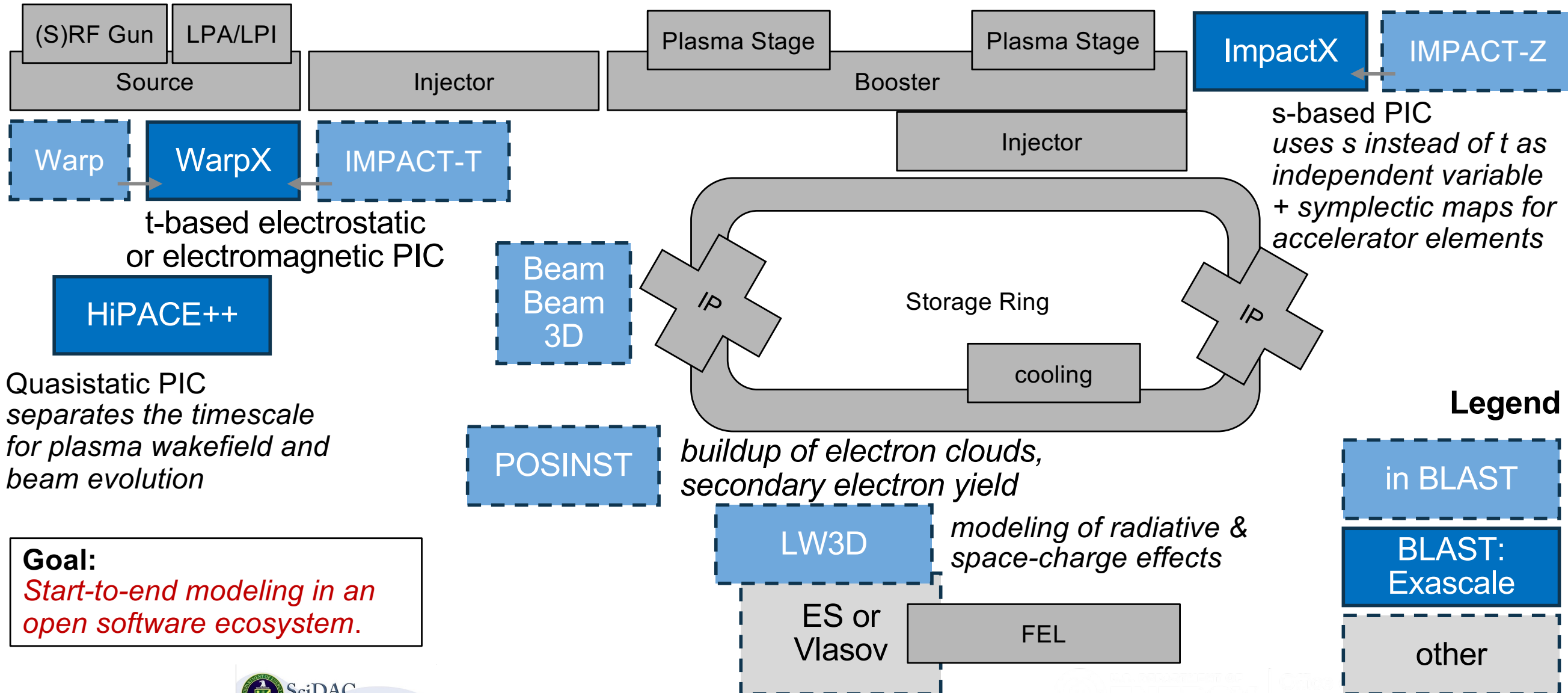
Imagine a future, **hybrid particle accelerator**, e.g., with conventional and plasma elements.



**Goal:**  
*Start-to-end modeling in an open software ecosystem.*

# BLAST: integrated beam physics across accelerator subsystems

Imagine a future, **hybrid particle accelerator**, e.g., with conventional and plasma elements.



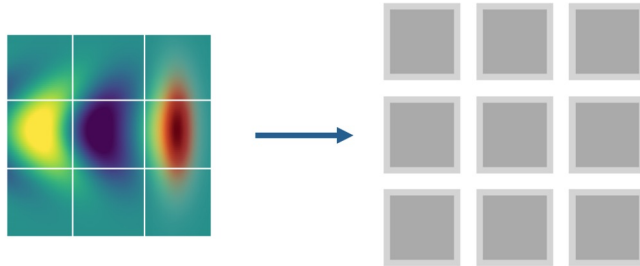
**Goal:**  
*Start-to-end modeling in an open software ecosystem.*

# Modernizing BLAST through an Exascale Programming Model

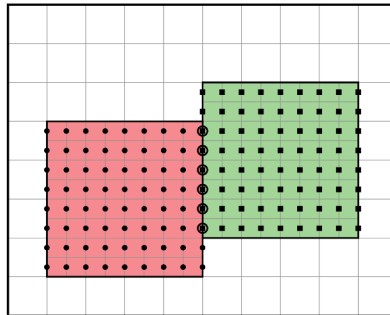
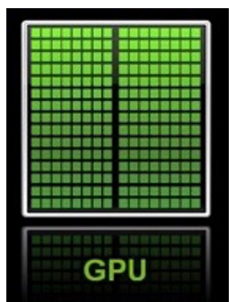
## AMReX library



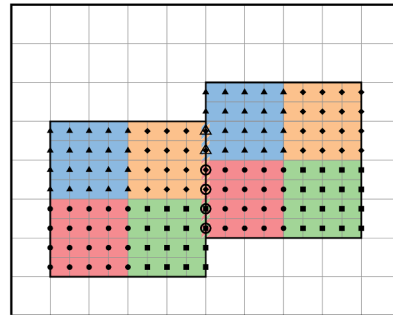
- Domain decomposition & MPI communications: MR & load balance



- Performance-Portability Layer: GPU/CPU/KNL



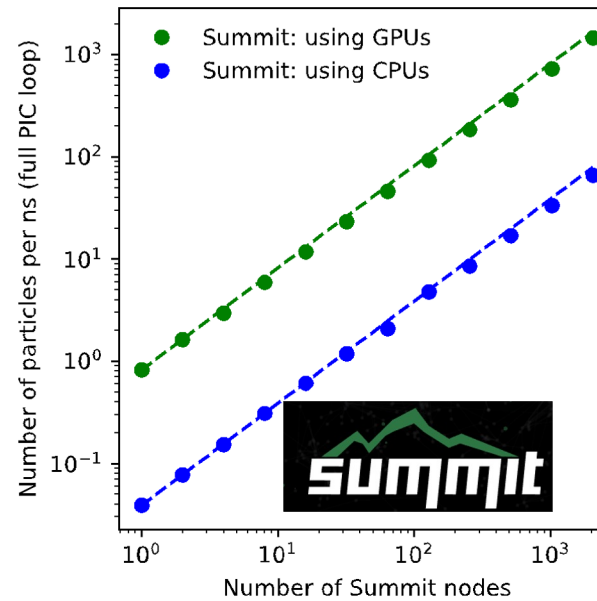
without tiling



with tiling



Data Structures



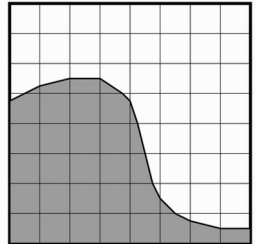
A100 gives additional ~< 2x

- Write the code once, specialize at *compile-time*

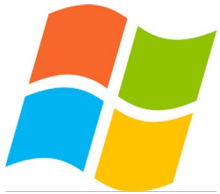
ParallelFor (/Scan/Reduce)

```

amrex::ParallelFor( n_particles,
    [=] AMREX_GPU_DEVICE (long i) {
        UpdatePosition( x[i], y[i], z[i],
            ux[i], uy[i], uz[i], dt );
    });
    
```

- Parallel linear solvers (e.g. multi-grid Poisson solvers)
- Embedded boundaries 
- Runtime parser for user-provided math expressions (incl. GPU)

# Transitioning BLAST to an integrated ecosystem



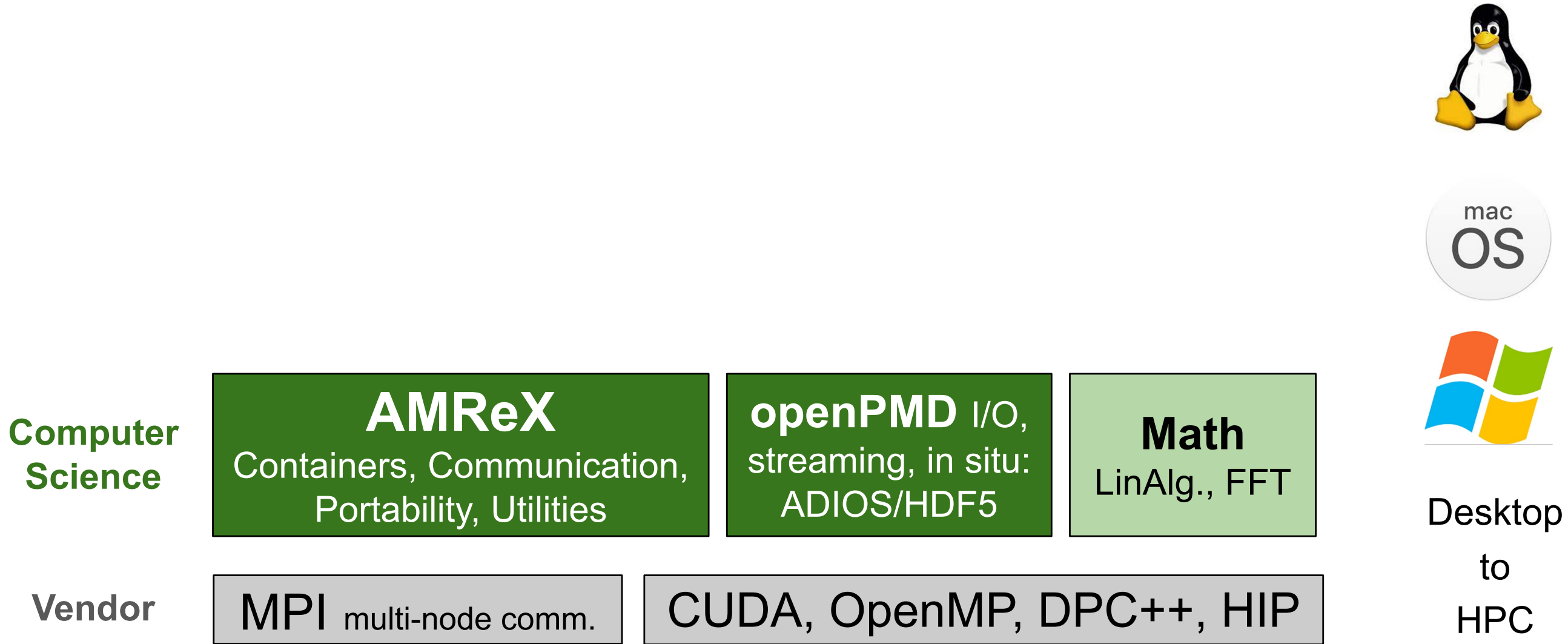
Desktop  
to  
HPC

Vendor

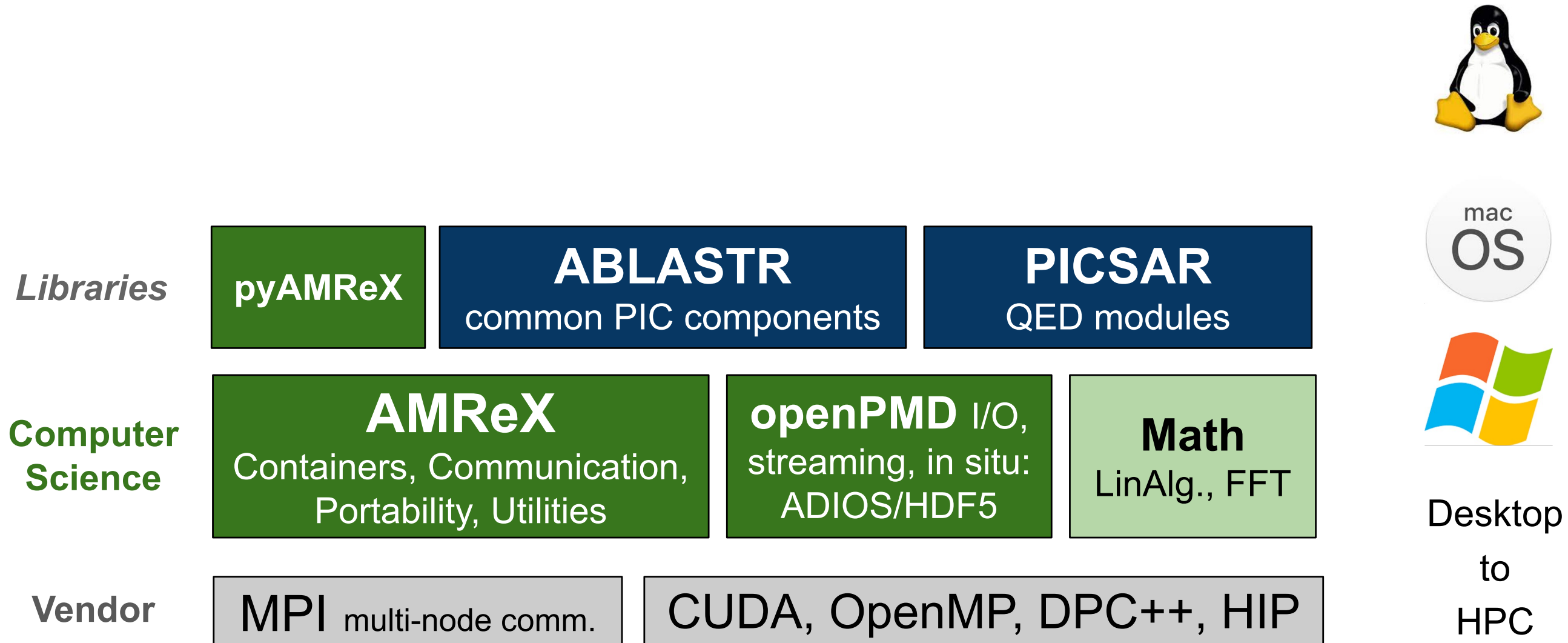
MPI multi-node comm.

CUDA, OpenMP, DPC++, HIP

# Transitioning BLAST to an integrated ecosystem

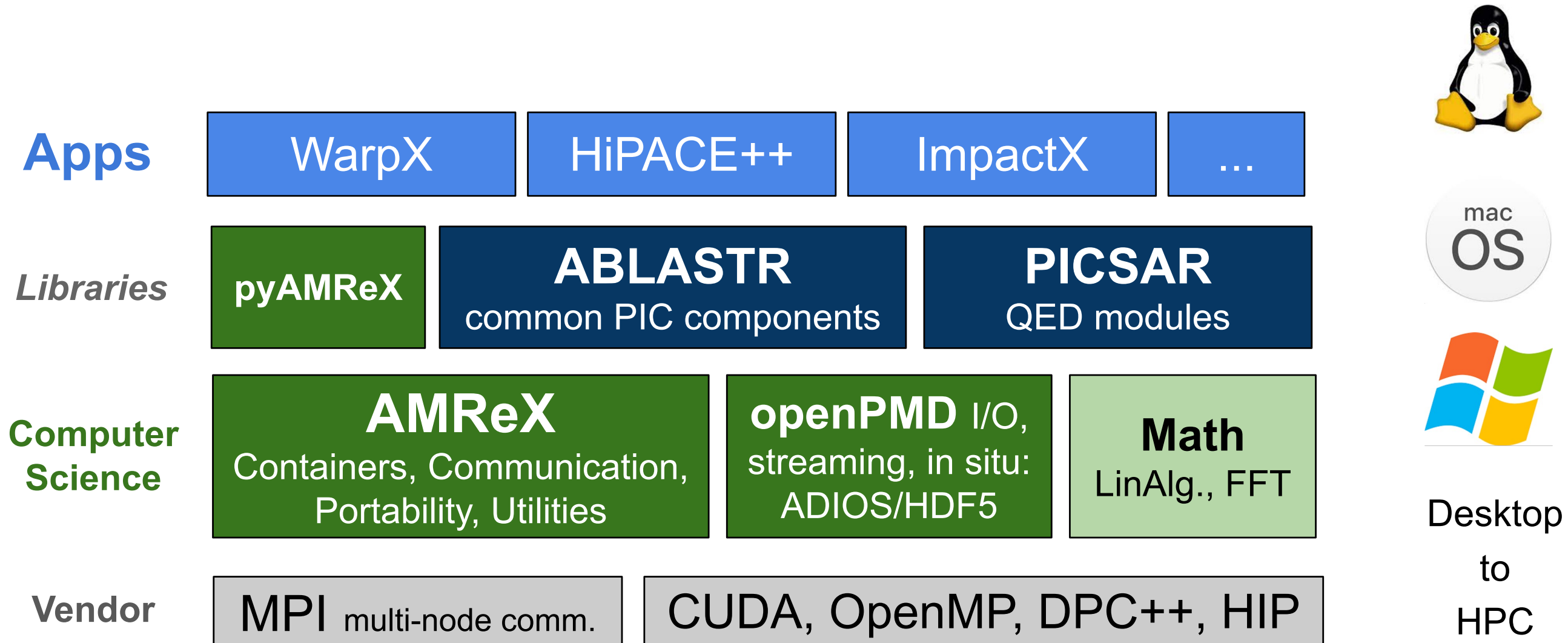


# Transitioning BLAST to an integrated ecosystem





# Transitioning BLAST to an integrated ecosystem



# Transitioning BLAST to an integrated ecosystem

User Interfaces

Python Bindings & Particle-In-Cell Modeling Interface (PICMI)

Apps

WarpX

HiPACE++

ImpactX

...

Libraries

pyAMReX

**ABLASTR**

common PIC components

**PICSAR**

QED modules

Computer Science

**AMReX**

Containers, Communication,  
Portability, Utilities

**openPMD** I/O,  
streaming, in situ:  
ADIOS/HDF5

**Math**

LinAlg., FFT

Vendor

MPI multi-node comm.

CUDA, OpenMP, DPC++, HIP

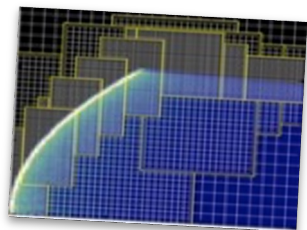
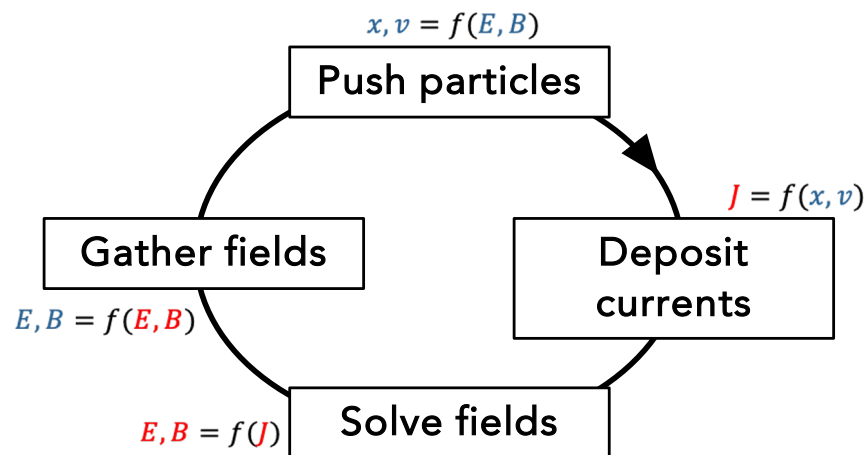


Desktop  
to  
HPC

# WarpX is a GPU-Accelerated PIC Code for Exascale

## Available Particle-in-Cell Loops

- electrostatic & electromagnetic (fully kinetic)



## Advanced algorithms

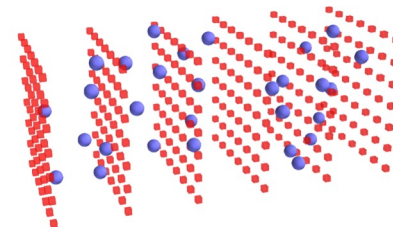
boosted frame, spectral solvers, Galilean frame, embedded boundaries + CAD, MR, ...

## Multi-Physics Modules

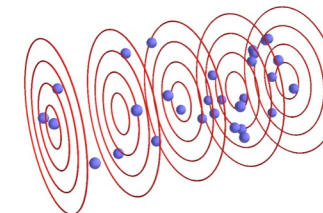
field ionization of atomic levels, Coulomb collisions, QED processes (e.g. pair creation), macroscopic materials

## Geometries

- 1D3V, 2D3V, 3D3V and RZ (quasi-cylindrical)



3D Cartesian grid



Cylindrical grid (schematic)

## Multi-Node parallelization

- MPI: 3D domain decomposition
- dynamic load balancing



## On-Node Parallelization

- GPU: CUDA, HIP and SYCL
- CPU: OpenMP

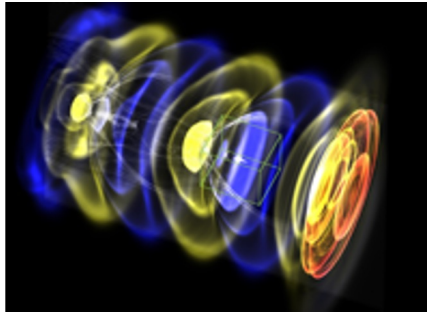


## Scalable, Standardized I/O

- PICMI Python interface
- openPMD (HDF5 or ADIOS)
- in situ diagnostics

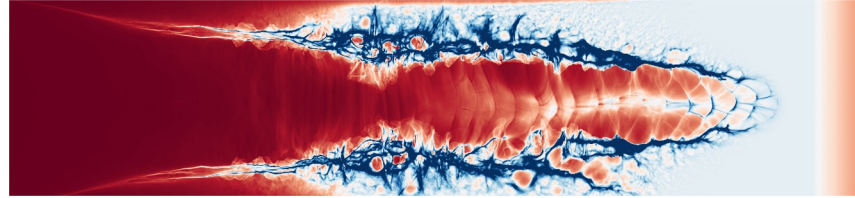


# WarpX supports a growing number of applications

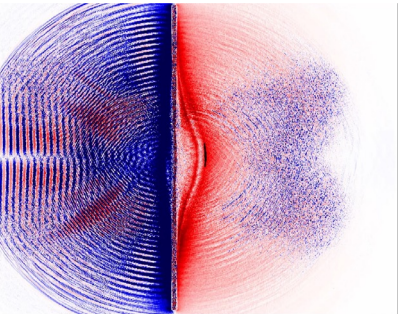
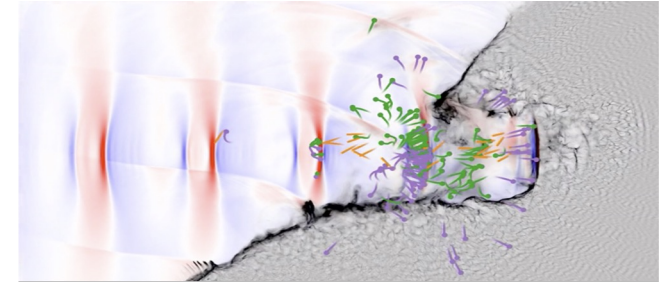


Plasma accelerators (LBNL, DESY, SLAC)

Laser-ion acceleration - advanced mechanisms (LBNL)

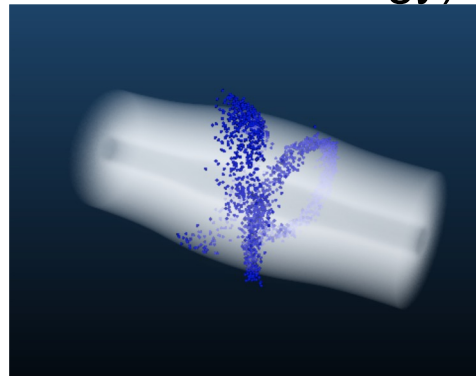


Plasma mirrors and high-field physics + QED (CEA Saclay/LBNL)

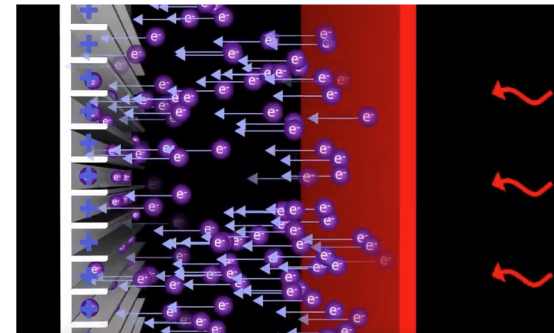


Laser-ion acceleration - laser pulse shaping (LLNL)

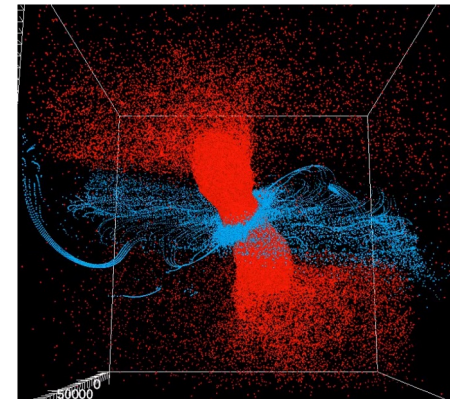
Plasma confinement, fusion devices (Zap Energy, Avalanche Energy)



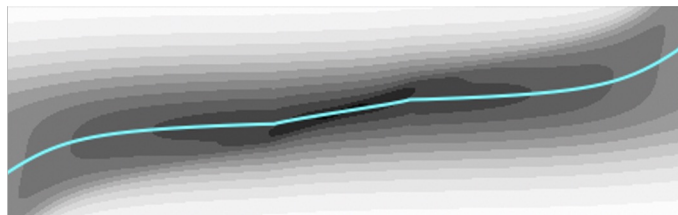
Thermionic converter (Modern Electron)



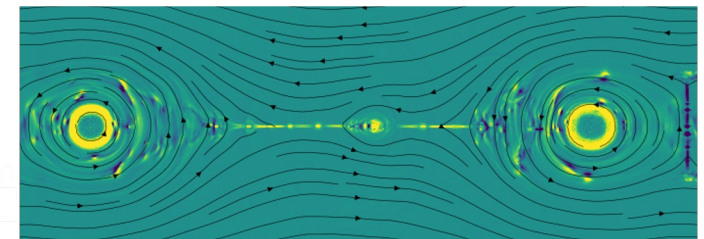
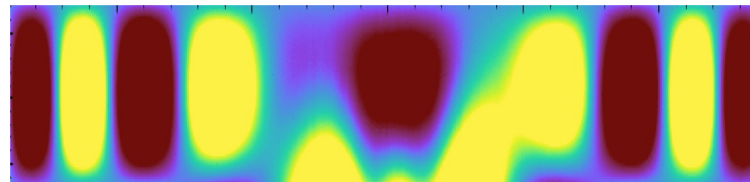
Pulsars, magnetic reconnection (LBNL)



Magnetic fusion sheaths (LLNL)



Microelectronics (LBNL) - ARTEMIS



# IMPACT: Multi-Physics High-Intensity and High Brightness Beam Dynamics Code Suite

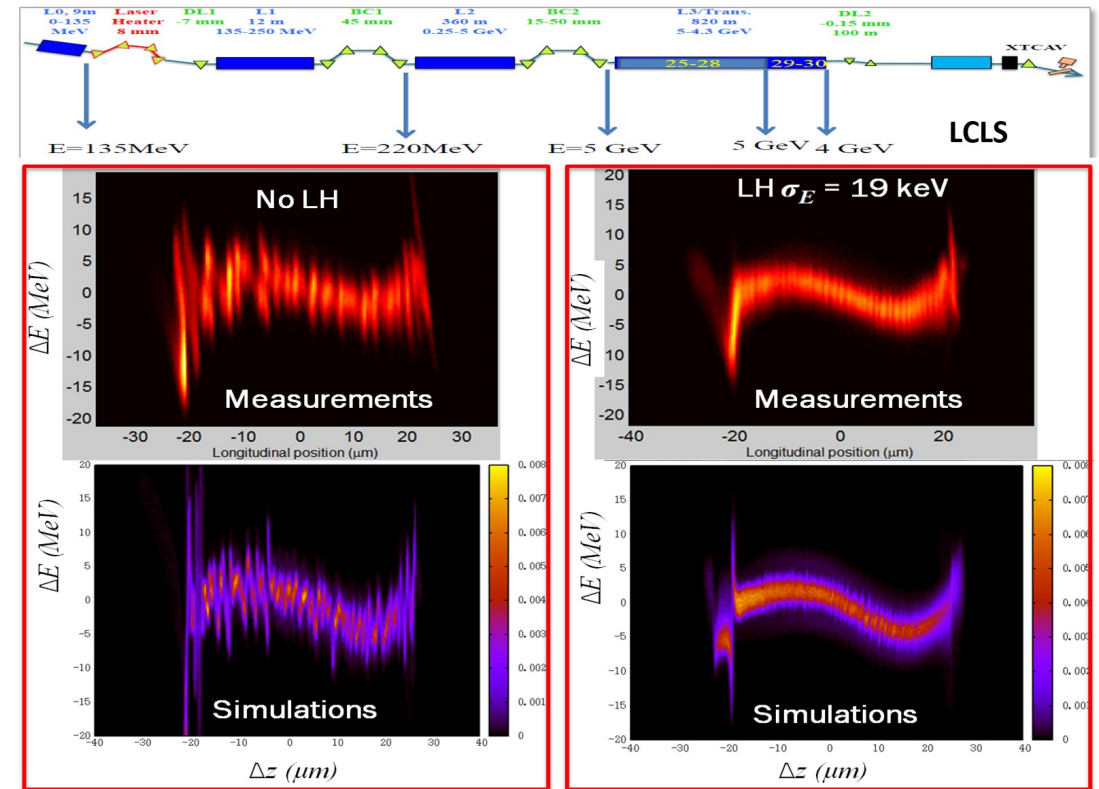
## Key features include:

- time-dependent and position dependent PICs
- serial and massive parallelization
- detailed 3D RF accelerating and focusing model
- standard elements: dipole, solenoid, multipole, etc.
- multiple charge states, multiple bunches
- 3D space charge effects
- structure and resistive wall wakefields
- coherent synchrotron radiation (CSR)
- incoherent synchrotron radiation (ISR)
- photo-electron emission
- machine errors and steering

## The IMPACT code suite is used by > 40 institutes worldwide

- successfully applied to both electron & proton machines:
  - CERN PS2 ring, SNS linac, ...
  - LCLS-II linac
- unprecedented resolution:  $\sim 2B$  macroparticles

## Start-to-end simulation of the Linac Coherent Light Source



J. Qiang et al., Phys. Rev. Accel. Beams 20, 054402 (2017).

# ImpactX: GPU-, AMR- & AI/ML-Accelerated Beam Dynamics

## Physical Model based on IMPACT-Z

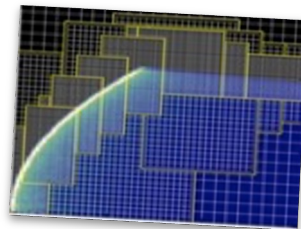
- s-based tracking with symplectic maps
- detailed RF cavity models and standard magnetic elements (w/soft-edge models)
- exact nonlinear maps for sbends, drifts
- space charge included using a split-operator approach

## Space Charge Model

- 3D electrostatic in the bunch rest frame
- Multi-Level, Multi-Grid Poisson solver based on AMReX

## Triple Acceleration Approach

- GPU support
- Adaptive Mesh Refinement
- AI/ML & Data Driven Models



## User-Friendly

- single-source C++, full Python control
- fully tested
- fully documented

 **Same Script**  
CPU/GPU & MPI

## Multi-Node parallelization

- MPI: domain decomposition
- dynamic load balancing (in dev.)



## On-Node Parallelization

- GPU: CUDA, HIP and SYCL
- CPU: OpenMP



## Scalable, Parallel I/O

- openPMD
- in situ analysis

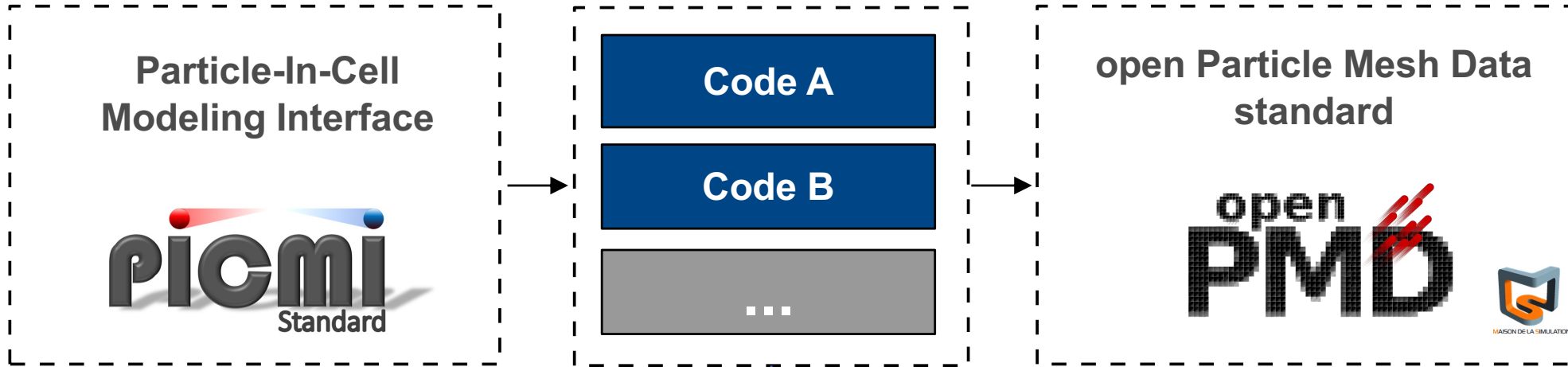



[github.com/ECP-WarpX/impactx](https://github.com/ECP-WarpX/impactx)

- Toward an open community ecosystem

# Integration with standardized I/Os toward a Community Accelerator Simulations Ecosystem (CASE)

CASE





WarpX/FBPIC  
HiPACE++  
Wake-T  
ImpactX

**UCLA** Osiris  
QuickPIC  
QPAD

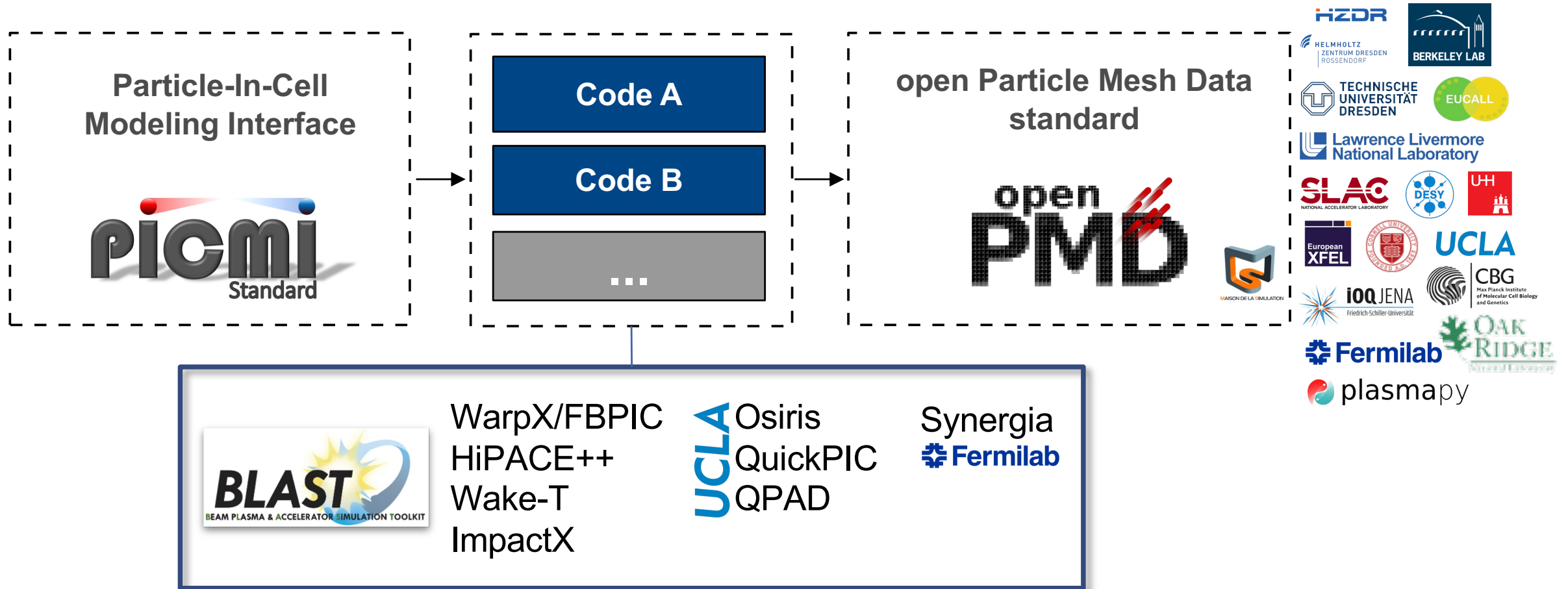
Synergia  
**Fermilab**





# Integration with standardized I/Os toward a Community Accelerator Simulations Ecosystem (CASE)

CASE



- openPMD is already fairly mature and widely adopted:
  - undergoing further development and improvements under CAMPA with v2.0 scheduled for FY24
- PICMI is more recent and also more challenging: redesign is planned for FY24
- Discussions underway within CAMPA & beyond for accelerator lattice standard (AMI)

# openPMD: Open Standard for Particle-Mesh Data



- **markup** / schema for arbitrary hierarchical data formats
- truly, scientifically **self-describing**
- basis for **open data workflows**

**openPMD standard** (1.0.0, 1.0.1, 1.1.0)

*the underlying file markup and definition*

A Huebl et al., DOI:10.5281/zenodo.33624

**base** *general description*

**standard extensions** *domain specific*

wavefronts, particle species, particle beams, weighted particles, PIC, MD, mesh-refinement, CCD images, ...



**openPMD-viewer**

*quick visualization*

explore, e.g., in Jupyter

**openPMD-api**

*reference library*

file-format agnostics API

**openPMD-updater**

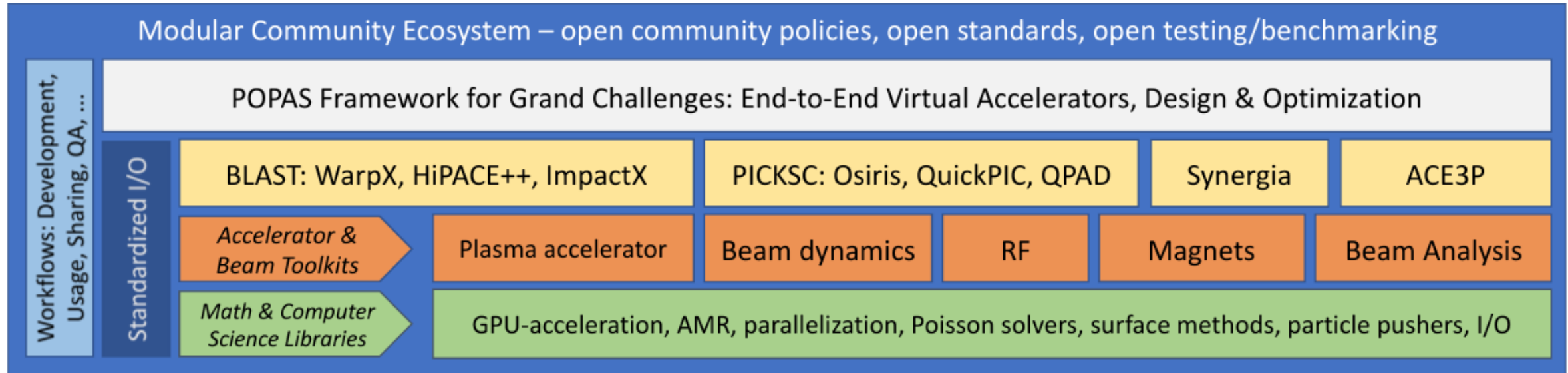
*auto-update to new standard, verify*

**openPMD-validator**



# Software Stack for a Community Accelerator Simulations Ecosystem (CASE)

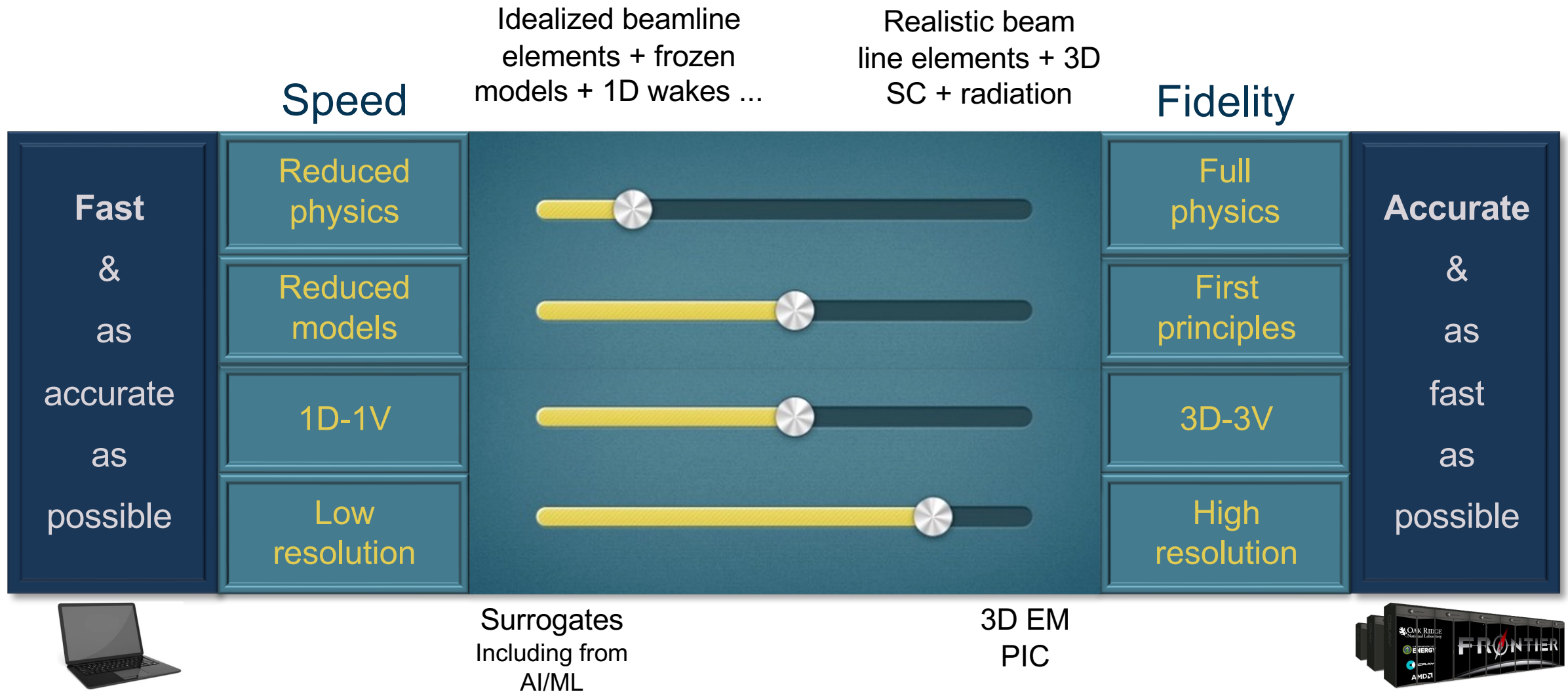
Collaborative multi-institutional effort supported by SciDAC-5 (U.S. DOE) for HEP accelerator design



- standardized I/O and data layouts and common workflows
- top level: framework for optimization (CAMPA's Platform for Optimization of Particle Accelerators at Scale)

J-L Vay, "Collaboration for Advanced Modeling of Particle Accelerators," 2023 SciDAC PI Meeting, Sept. 12-14, 2023, Rockville, MD

# Goal: provide user an integrated ecosystem with on-the-fly tunability



- Benchmarking and validation

# We Develop Openly with the Community

Online Documentation:  
[warpX|hipace|impactx.readthedocs.io](http://warpX|hipace|impactx.readthedocs.io)

Open-Source Development & Benchmarks:  
[github.com/ECP-WarpX](https://github.com/ECP-WarpX)

230 physics benchmarks run on every code change of WarpX  
 19 physics benchmarks + 106 tests for ImpactX

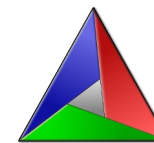
Rapid and easy installation on any platform:



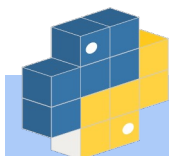
conda install  
 -c conda-forge warpX



spack install warpX  
 spack install py-warpX



cmake -S . -B build  
 cmake --build build --target  
 install



python3 -m pip install .



brew tap ecp-warpX/warpX  
 brew install warpX

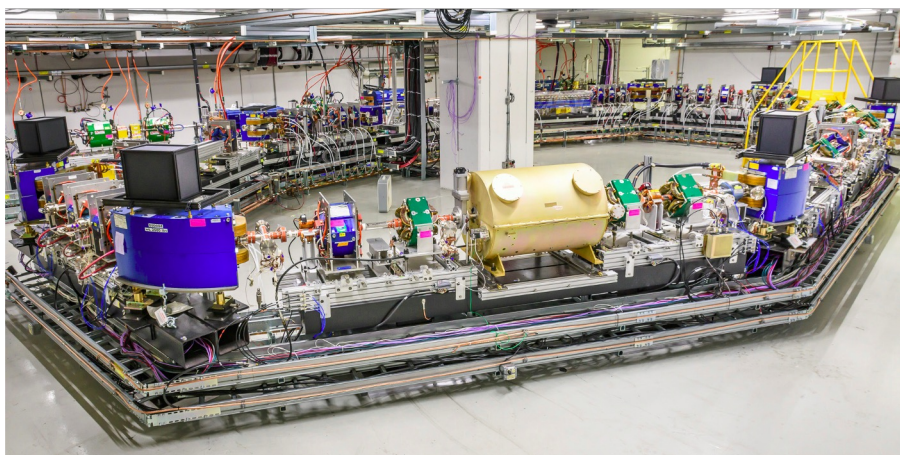


module load warpX  
 module load py-warpX

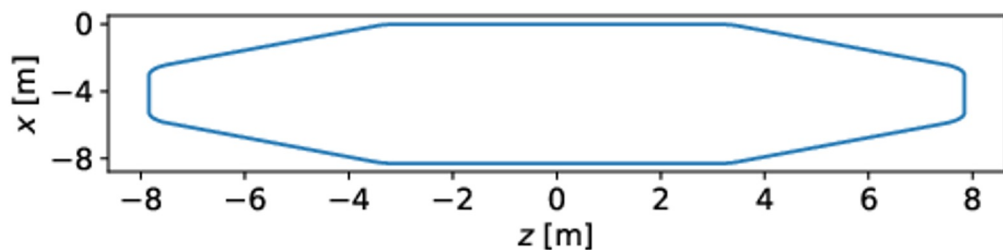


# ImpactX: IOTA (v. 8.4) Lattice Benchmark, 2.5 MeV protons

Bare (linear) lattice of the Fermilab IOTA storage ring; an rms-matched proton beam with an un-normalized emittance of  $4.5 \mu\text{m}$  propagates over a single turn



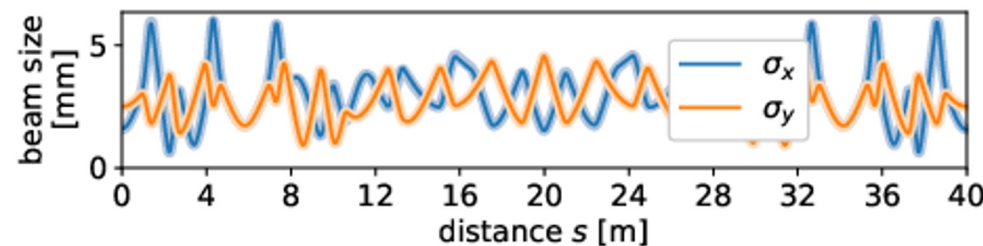
Reference Orbit



## Preservation of Second Moments

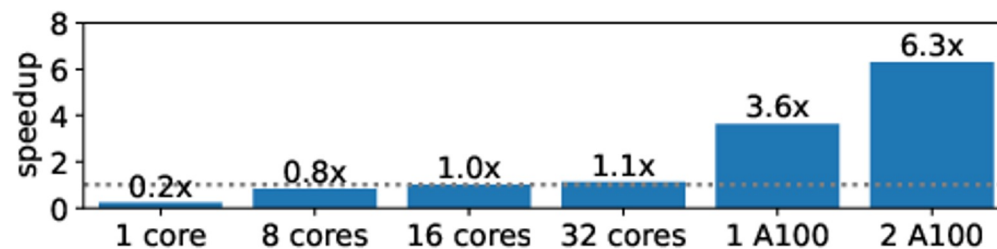
- check emittance preservation
- rms beam size evolution:

IMPACT-Z vs ImpactX



## Preliminary Performance

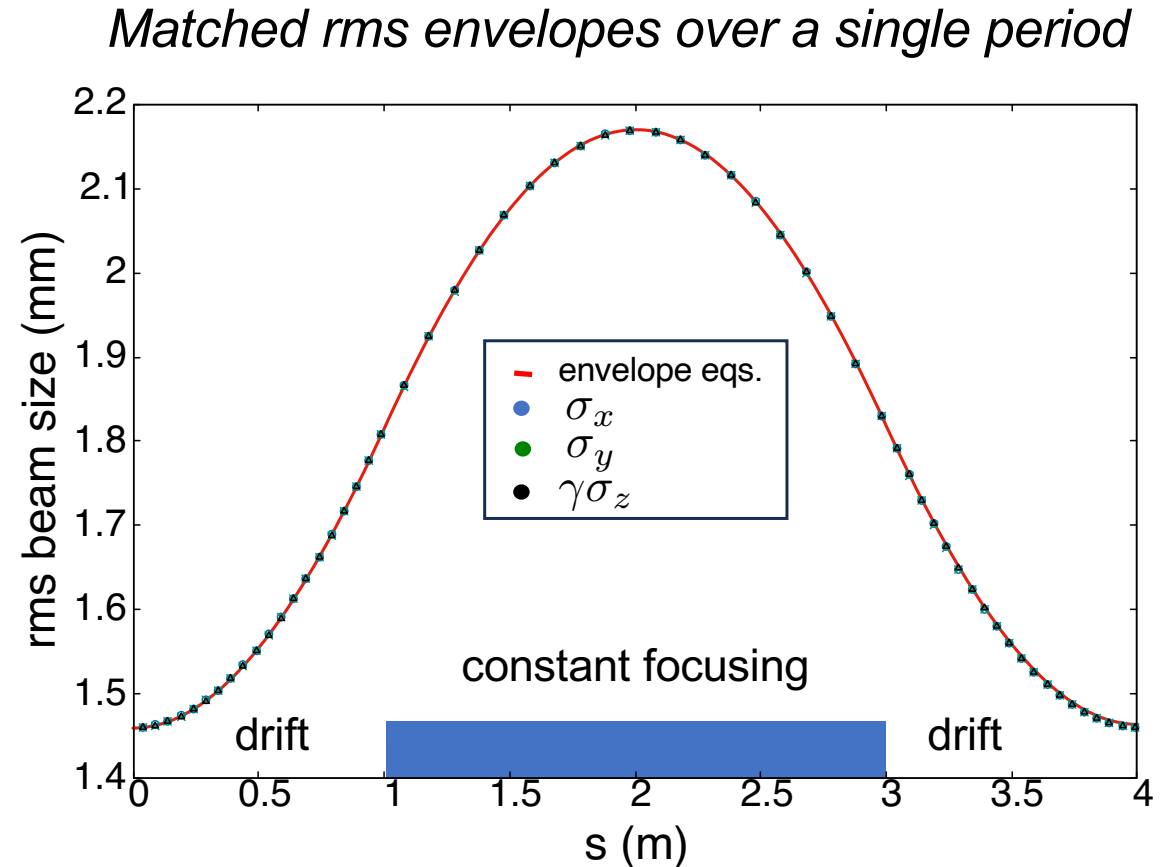
- on Perlmutter (NERSC) CPU / GPU
- order-of-magnitude perf.  w/o dyn. LB (yet)





# ImpactX 3D Space Charge Validation: Kurth beam in periodic focusing

- Analogous to a K-V beam in a FODO channel, but appropriate for 3D bunched beams.
- Space charge forces are linear: fully described by 3D envelope equations
- 10 nC proton bunch @ 2 GeV
- unnormalized emittance  $\epsilon_d = 1 \mu\text{m}$  (all planes)
- Phase advance  $121^\circ \rightarrow 74^\circ$



R. Kurth, Quart. Appl. Math. 36, pp. 325-329 (1978), C. Mitchell et al, IPAC2021, pp. 3213-3216 (2021).

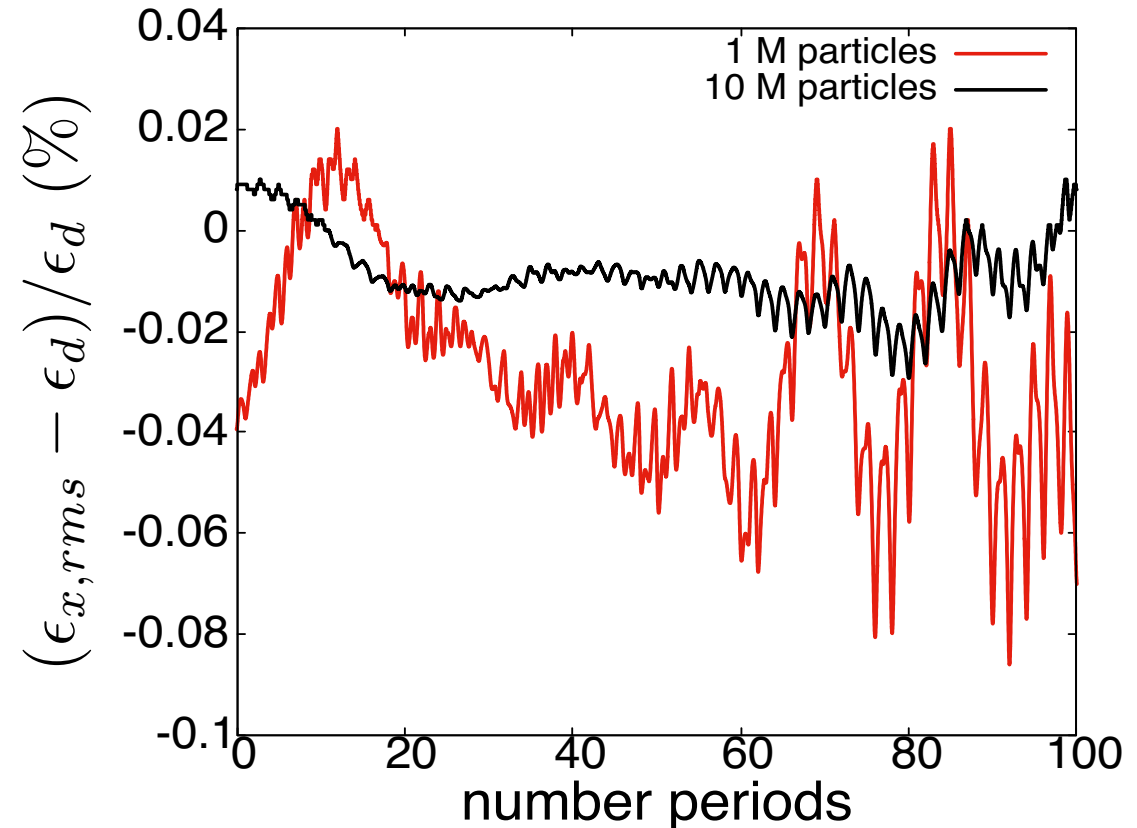
# ImpactX 3D Space Charge Validation: Kurth beam in periodic focusing

- Analogous to a K-V beam in a FODO channel, but appropriate for 3D bunched beams.
- Space charge forces are linear: fully described by 3D envelope equations
- 10 nC proton bunch @ 2 GeV
- unnormalized emittance  $\epsilon_d = 1 \mu\text{m}$  (all planes)
- Phase advance  $121^\circ \rightarrow 74^\circ$

1 M particles, [72,72,72] grid

10 M particles, [128,128,128] grid

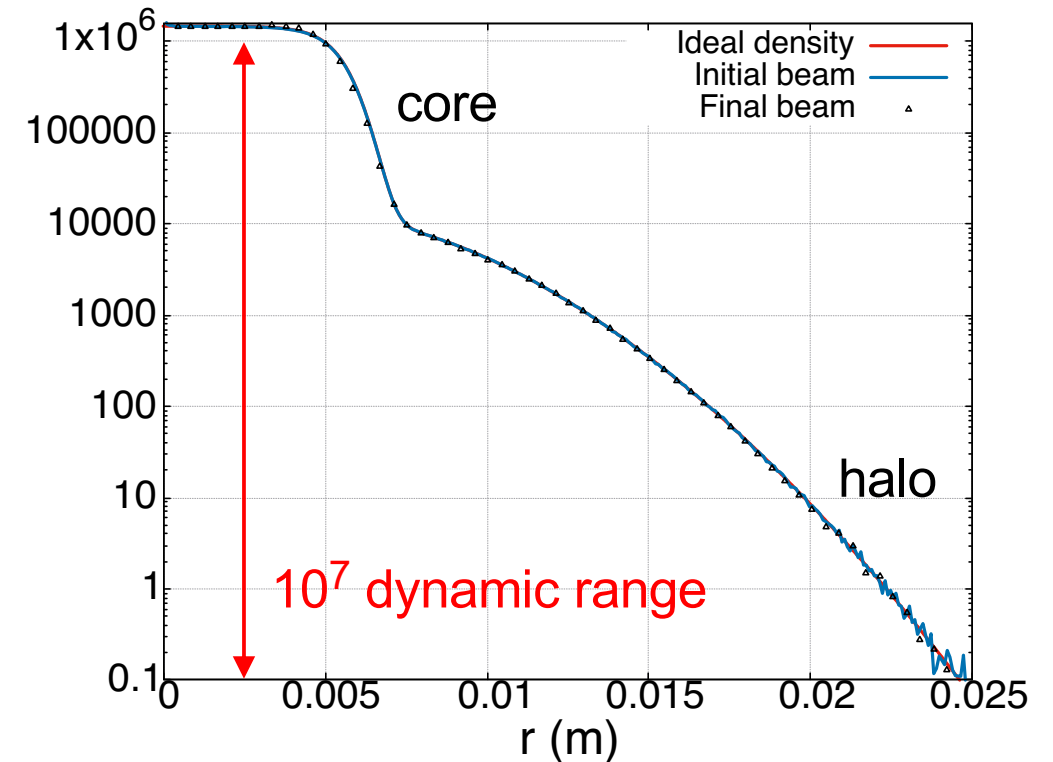
*Emittance fluctuations over 100 periods*



# ImpactX 3D Space Charge Validation: bithermal beam in a CF channel

- Self-consistent model of a 3D bunch with a stationary core-halo distribution.  
$$f = c_1 \exp(H/kT_1) + c_2 \exp(H/kT_2)$$
- Bunch is radially symmetric in the beam rest frame.
- A system of ODEs is solved for the space charge potential and radial density in equilibrium.
- 10 nC proton bunch @ 0.1 MeV
- $kT_1 = 36 \times 10^{-6}$ ,  $kT_2 = 900 \times 10^{-6}$
- 95% of charge in core, 5% of charge in halo
- Beam is stationary over 10 focusing periods.


*Spatial beam density as a function of radius*



10 M particles, [128,128,128] grid

**See poster THBP44 for additional details. All benchmarks are archived on Zenodo.**

# Conclusions

- A community approach to code development (eg, based on shared standards, common code interfaces, and shared benchmarks) is needed to address the challenges of high-intensity and high brightness beam modeling.
- BLAST is an open interoperable ecosystem of PIC codes for particle accelerator modeling
  - WarpX – for relativistic t-based laser-plasma and beam modeling
  - ImpactX – for s-based beam dynamics modeling in linacs and rings, ...
- Runs on any platform: Linux, macOS, Windows
- Open public development, automated testing, review & documentation  **GitHub**
- Future plans for ImpactX development include:
  - Detailed exploration of SC benchmark tests with mesh refinement
  - Implementation of 2D and/or 2.5D space charge models for long and unbunched beams
  - Import additional (1D) collective effects from IMPACT-Z (including resistive wall wakefields and CSR models)

**Thank you for your attention!**

**Questions?**

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