

Xobjects and Xdeps: Low-Level Libraries Empowering Beam Dynamics Simulations

S. Łopaciuk, R. De Maria, G. Iadarola

Beams Department, CERN, Geneva, Switzerland

Xsuite – A Beam Dynamics Simulation Package [1]

- ▶ As a **Python** package, it is easy to use and flexible.
- ▶ Fast and extensible, since critical parts are in **C**.
- ▶ **Multi-threading** on CPU (OpenMP [2]), **GPU** (CUDA [3], OpenCL [4]).
- ▶ Imports from MAD-X, includes **expressions**.

Powered by **Xobjects** and **Xdeps**.

Xobjects – An In-Memory Serialiser

Writing portable GPU-accelerated code is non-trivial.

- ▶ With Xobjects, **write code once**.
- ▶ Support single- and multi-threading.
- ▶ OpenMP, CUDA, OpenCL.

Specify **portable binary objects** for the code.

- ▶ Accessible from Python and C.
- ▶ Standard numeric types supported.
- ▶ Multi-dimensional arrays with any strides, fixed/dynamic shapes.
- ▶ Compound types: structs, unions, etc.

An Xobject Example

- ▶ Represent an array of \mathbb{R}^2 vectors:

```
1 import xobjects as xo
2
3 class Vectors(xo.Struct):
4     x = xo.Float64[:]
5     y = xo.Float64[:]
```

- ▶ Instantiate and access an Xobject from Python:

```
6 vec = Vectors(x=[1, 2], y=[3, 4])
7 vec.x.to_numpy() #=> np.array([1, 2])
```

- ▶ Xobjects will generate a C API, for defining accelerated functions:

```
1 int64_t Vectors_len_x(Vectors obj);
2 double Vectors_get_x(const Vectors obj, int64_t i0);
3 double Vectors_set_x(
4     const Vectors obj,
5     int64_t i0,
6     double value);
7 // etc...
```

- ▶ With the API own functions can be defined, e.g. we can calculate lengths of element vectors in parallel (`ArrayNFloat64 = xo.Float64[:]`):

```
1 /*gpfun*/ void get_lengths(
2     VectorsData v,
3     ArrayNFloat64 result
4 ) {
5     int64_t n = Vectors_len_x(v);
6     int64_t i = 0;
7     //vectorize_over i n
8     double x, y, l;
9     x = Vectors_get_x(v, i);
10    y = Vectors_get_y(v, i);
11    l = sqrt(x*x + y*y);
12    ArrayNFloat64_set(result, i, l);
13    //end_vectorize
14 }
```

- ▶ The decorations tell Xobjects how to parallelise the code.

Use in Particle Tracking

- ▶ Non-collective line elements have **parallelisable tracking functions**.
- ▶ Track sections of the beam line in parallel, or in sequence, as needed.
- ▶ Portability: data can easily **move between CPU and GPU** contexts.
- ▶ Creating own elements is as simple as subclassing, **no knowledge of internals needed!**

Xdeps – A Data Dependency Manager and Optimiser

Implement MAD-X deferred expressions ($a := b$) in Xsuite.

- ▶ Declare **variables** and their **dependencies**.
- ▶ Keep values **updated** based on the dependencies.

An **optimiser** module used for **optics matching**.

Design

Xdeps can be used to update **any Python object**. Key concepts:

- ▶ **Manager** – **register** external objects, orchestrate **actions**.
- ▶ **Task** – describes an **action** that modifies the values of **targets** according to a set of **dependencies**, and potentially its internal state.
- ▶ **Expression** – represents a **generic Python expression** between different values. Can define a task when an expression of references is assigned to another reference.

An Xdeps Example

- ▶ Set-up: convert Cartesian to planar coordinates.

```
1 import xdeps as xd, math
2 from types import SimpleNamespace
3
4 pt = SimpleNamespace(x=1, y=1)
5
6 # Set up manager and reference
7 mgr = xd.Manager()
8 pt_ = mgr.ref(pt, 'pt')
9 math_ = mgr.ref(math, 'math')
10
11 # Define expression-based tasks
12 pt_.r = math_.sqrt(pt_.x**2 + pt_.y**2)
13 pt_.th = math_.atan2(pt_.y, pt_.x)
```

- ▶ Updating x recomputes r and θ :

```
14 pt_.x = 0
15 print(pt.x, pt.r, pt.th) #=> (0, 1.0, pi/2)
```

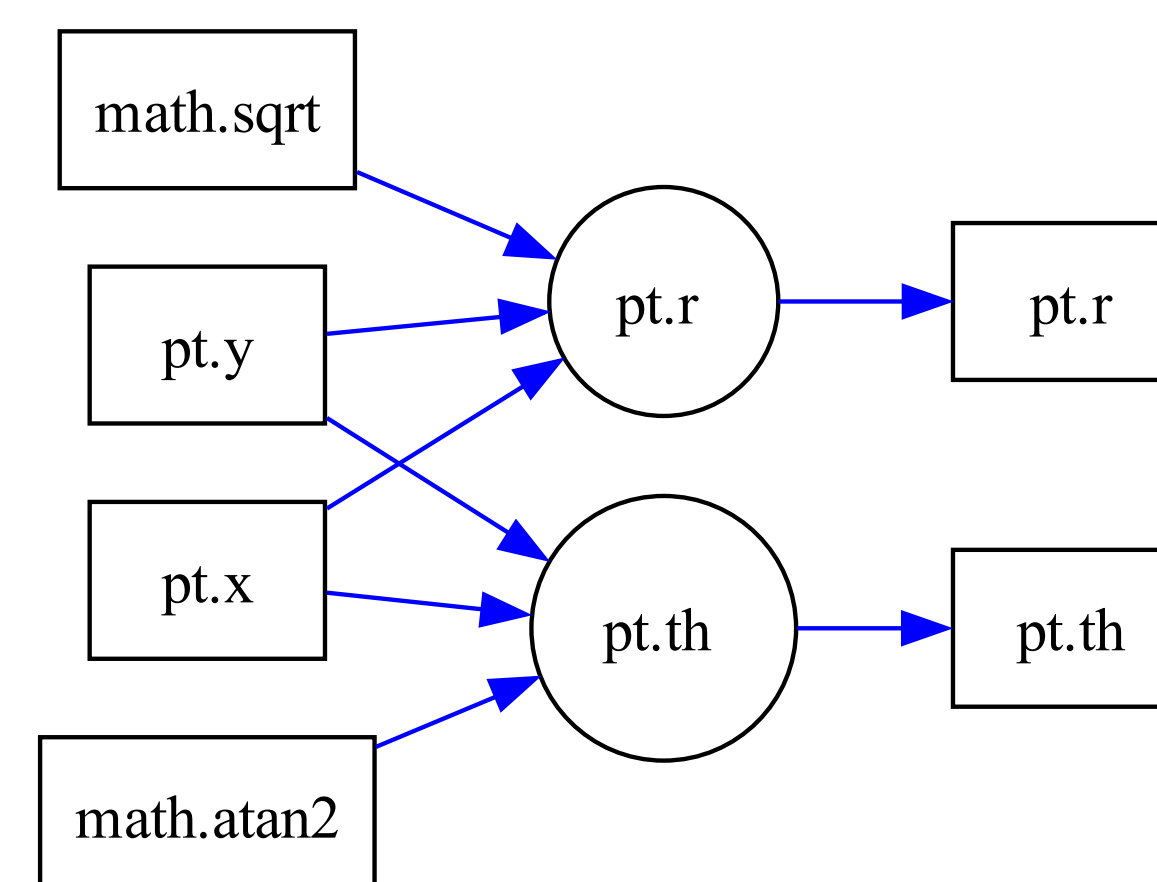


Figure 1: The graph of expressions (boxes) which are dependencies and targets of tasks (circles). Can be plotted with `mgr.plot_deps()`.

An Optimiser Suited for Fine-Tuning

- ▶ Tried-and-tested **Jacobian** optimiser of MAD-X [5].
- ▶ To start, specify target **conditions**, **tolerances**, **weights**, and **parameters** to vary; **defaults** can be given.
- ▶ Match typically against Twiss, but any observable can be chosen.
- ▶ A summary of the match results can be printed, and a **log of the iteration steps** is available.
- ▶ The match state can be **rolled back**, and targets or parameters can be **enabled or disabled**.
- ▶ **Single steps** of the match can be executed, if necessary.

References

- [1] G. Iadarola, et al., Xsuite: An Integrated Beam Physics Simulation Framework. *Proceedings of the 68th ICFA ABDW on High-Intensity and High-Brightness Hadron Beams*, Geneva, Switzerland, 2023.
- [2] L. Dagum and R. Menon, OpenMP: An Industry Standard API for Shared-Memory Programming. *IEEE Computational Science and Engineering*, 5(1):pp. 46–55, 1998.
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- [4] J. E. Stone, D. Gohara, and G. Shi, OpenCL: A Parallel Programming Standard for Heterogeneous Computing Systems. *Computing in Science & Engineering*, 12(3):pp. 66–73, 2010.
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